



Capital District
Youth Scholarship Tour

2016 CDYST Doubles Classic

Join Us for Our First-Ever Open Doubles Event

We are online at: www.cdystbowling.com

Proudly Sponsored By Our Tournament Hosts and



Saturday, November 19, 2016 at 1:30 PM

Sportsmans Bowl

1652 Crane St.

Schenectady, NY 12303

(518) 355 - 4330

Lane Condition: Medium Length (Challenge Level)

Teams May Consist of Any Two USBC Youth-Certified Bowlers

Maximum of One CDYST Singles Event Champion per Team

Traditional and Baker Qualifying; Match Play Finals

A Minimum of 1 in 4 Teams Will Earn Scholarships

\$80 Entry Fee Per Team (Add \$10 For Each Non-Member Bowler)

\$10 per team for Optional Doubles Eliminator

See reverse for full tournament rules. For more information, please visit our website; e-mail us at CDYSTinfo@aol.com; call us at 518-765-0267; or find us on Facebook!

2016 CDYST Doubles Classic Rules

USBC Cert. Number: 05132

Tournament Directors: Mark Taylor and Steve Fawcett

- 1) The CDYST Doubles Classic is a scratch doubles tournament with one open division. Teams will consist of any two USBC Youth-Certified bowlers; with **a maximum of one CDYST singles champion per team**.
- 2) The entry fee is \$80 per team with the following breakdown: \$25 lineage; \$50 scholarship fund; remainder to expenses. Bowlers who enter and are not CDYST members may purchase their membership for \$30 or pay an additional \$10 to compete as a non-member.
- 3) The event will begin at 1:30 pm on November 19, 2016 at Sportsmans Bowl. However, we ask that all teams check in with both bowlers at least 45 minutes early.
- 4) Tardy bowlers / teams must begin with the frame being bowled. No pins will be credited for frames missed.
- 5) If a player bowls on the wrong lane or out of turn and does not roll a strike, they will shoot the spare and that is their frame. If they roll a strike, the ball will not count and they will bowl in the correct order on the correct lane.
- 6) No ball surface adjustments may be made after the start of competition is announced. If a bowler is found to have made a ball surface adjustment after competition begins, they will receive 0 pinfall for any frames the ball was used; and the ball will be removed from competition.
- 7) **Qualifying Round:** Each team will roll three traditional games with partners positioned across from one another on the scoring consoles; followed by three baker-format games that will have team members alternating frames to compile each complete game. For the first baker game, the first team on each pair (A & B bowlers) will be assigned to the left lane; the second team will be assigned to the right lane. If there is a third team on a pair, that team will be assigned to the second position on the left lane. Progression will continue as normal for the remaining games. Bowler #1 on each team will roll the odd frames in the first baker game; followed by the even ones in the next game. Teams will then choose their order for the final baker game. At the completion of the Qualifying Round, a minimum of 1 in 3 teams will advance to the finals.
- 8) **Match Play Finals:** During the finals, teams will roll two match games using a traditional format. Bowlers from the same team will be positioned on the same side of the scoring monitors and competing head-to-head against the opposing bowlers for individual and team bonuses. The higher-seeded team will post their lineup first. Bonus pins will be awarded as follows: 15 bonus pins for each individual match victory (across the score monitors) and 20 bonus pins for the team total (50 bonus pins total). In case of a tied individual match, each bowler will receive 5 bonus pins for their team; with the remaining 5 bonus pins awarded to the winning team.
- 9) **Position Round:** At the completion of the first two match games; teams will be re-seeded and a position round match will be contested as follows: First, the teams will roll a traditional match with each individual bowler earning 15 bonus pins for their team for a victory. In case of a tied individual match, each bowler will receive 5 bonus pins for their team; with the remaining 5 bonus pins being awarded to the winning team based on total pinfall. The teams will then select their respective lineups and roll one baker match against one another on the same pair of lanes. The higher seeded team will have their choice of which lane they start/finish on. The winning team in the baker match will earn a 20-pin bonus (10 pins each for a tie). The team with the highest three-game overall total in each match will earn a 30-pin bonus.
- 10) A minimum of 1 in 4 teams will earn scholarship prizes based on their placement in the standings following the Position Round. The champions will receive plaques; and all scholarship winners will receive certificates indicating their finishing position and prize.
- 11) For an optional \$10 fee, teams may enter the scholarship eliminator prior to the qualifying round. Combined doubles scores will be used and a minimum of 1 in 8 teams will receive a scholarship prize and a certificate. All eliminator monies will be returned 100%.
- 12) All scholarship money will be held by and distributed in accordance with the USBC SMART Program.
- 13) **All bowlers must wear a collared or mock-collar shirt.** Please refer to the CDYST Code of Conduct, which addresses acceptable attire and behavior. It is available at the tournament site, online, or via e-mail.
- 14) All rules not specifically addressed herein will be subject to the USBC Rulebook. For matters not directly addressed in the USBC Rulebook, the tournament directors' decision is final.
- 15) The CDYST Doubles Classic will count towards eligibility into the 2017 CDYST Masters. Bowler of the Year points will be awarded on a per bowler basis according to our standard allotment as defined by the team entry count. Please refer to our website for details.